



FSU

DEPARTMENT OF ART
COLLEGE OF FINE ARTS

BFA STUDIO ART STUDENT HANDBOOK

2026-2027

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DEAR STUDENTS,

Welcome to the Studio Art Program

As a student in our program, you are joining an impressive community of artists, scholars, and makers dedicated to creative practice, critical thinking, and intellectual inquiry. During your time here, you will have opportunities to develop your artistic voice, engage with new ideas, and contribute to the life of the department.

Our faculty and staff are accomplished artists, educators and professionals who are committed to supporting student success. We encourage you to learn more about the people who make up our department and to take advantage of the guidance, mentorship, and expertise they offer throughout your academic journey.

This handbook serves as a resource for both new and continuing students. It provides information about departmental policies, academic requirements, resources, and opportunities that will help you navigate the program and make the most of your undergraduate experience.

We encourage you to become actively involved in the department and the university community. Participation in exhibitions, visiting artist lectures, student organizations, and other academic and creative activities can enrich your education and contribute to your personal and professional growth.

We are pleased to welcome you to the Department of Art and look forward to supporting your success.



PROGRAM OVERVIEW

The Bachelor of Fine Arts (BFA) in Studio Art cultivates an informed artistic vision, advanced technical skills, and the critical and reflective abilities necessary for sustained creative research and professional practice. Students are provided with dedicated studio space to support the development of an independent body of work. Throughout the program, they meaningfully engage with contemporary artistic discourse while refining their creative, conceptual, and technical strengths. By graduation, students will produce and exhibit innovative, cohesive, and impactful work within their chosen area(s) of focus. The BFA is an ideal pathway for students seeking careers as professional artists and creative practitioners.

This 120-credit-hour limited-access degree offers an immersive studio environment supported by rigorous coursework in art, design, and the liberal arts. In accordance with standards established by the National Association of Schools of Art and Design (NASAD), at least 65% (or roughly two-thirds) of the degree coursework is devoted to the creation and study of art and design. Students complete two areas of concentration (focus areas), allowing them to develop breadth across disciplines while achieving depth in their primary interests.

Our program provides specialized coursework, dedicated studio facilities in the Carnaghi Arts Building (CAB), access to Lightbox photographic lighting studio, regular faculty reviews, and opportunities to work and exhibit in the Phyllis Straus Gallery. The BFA experience culminates in a capstone thesis exhibition presented in one of Florida State University's galleries, providing students with valuable professional exhibition experience and a platform to showcase the results of their artistic research and practice.

BFA MISSION

The Bachelor of Fine Arts (BFA) in Studio Art at Florida State University is a 120-credit-hour limited-access degree that provides students with an immersive studio environment, rigorous theoretical inquiry, and the professional skills needed to pursue careers in the arts. Specialized coursework emphasizes creative research, artistic development and professional practice – preparing students with the technical, conceptual and practical skills necessary for a career in the arts. The degree culminates in a capstone thesis exhibition that showcases each student's sustained body of work. Reflecting Florida State University's mission as a research institution, the BFA fosters excellence through creative scholarship, critical inquiry and innovation in the arts.

PROGRAM REQUIREMENTS

COURSEWORK

To receive a BFA in Studio Art, students must first be admitted to the program through a limited-access portfolio review. Once admitted, students must successfully complete 120 credit hours of coursework, divided between:

- **16** credit hours in **Foundations** courses
- **36** credit hours in General Education studies
- **52** credit hours of studio art courses, including BFA specific coursework and the completion of two **focus areas**. Focus areas are comprised of a sequence of courses in a media area and typically consist of 12-15 hours.
 - **ART3212** – BFA Fundamentals – Once a student reaches 60 hours and after completing all Foundations courses, this course is taken in the fall semester and begins the student's BFA specific coursework sequence.
 - **ART4801** – All Media Critique – Students take this class twice for credit. The first during their second/Spring semester and the second in their third/Fall semester once they begin their BFA specific coursework.
 - **ART4970** – BFA Thesis Project & Exhibition – This course is taken in the student's final semester of their BFA specific coursework.
 - Coursework for two focus areas and other studio art courses, as needed to complete the 52 hours.
- **12** credit hours of Art History: ARH 2050, ARH 2051, plus two elective ARH courses at the 3000/4000 level.
- **4** credit hours in electives



Students admitted to the BFA program are exempt from the FSU foreign language requirement.

Department of Art Academic Advisors can provide additional guidance with entrance and degree requirements.

BFA COHORT MODEL

After completing 60 hours of coursework, BFA students begin their BFA-specific, upper-division coursework, which is completed over 2 years. These are generally years 3 and 4 of a student's degree program.

	FALL	SPRING
YEAR 1	BFA FUNDAMENTALS	BFA ALL MEDIA CRITIQUE - 1 (Advancement Review and Liberal Studies Writing Requirement)
YEAR 2	BFA ALL MEDIA CRITIQUE - 2 (AMC Taken for the second time as a critique class to prepare for Thesis Project and Exhibition)	THESIS PROJECT AND EXHIBITION

** Once admitted to the BFA Fundamentals course, students are expected to progress through the sequence of required BFA courses in consecutive semesters according to the outlined schedule. Because the curriculum is designed as a sequential course progression, any interruption or deviation from the schedule may delay graduation and could impact a student's ability to complete the program in a timely manner. In some cases, extended interruptions in progression through the sequence may result in withdrawal from the BFA program.*

ART 3212C – BFA Fundamentals

FALL SEMESTER YEAR 1

(One credit, not repeatable)

Prerequisites: Completion of all Foundations Program coursework (ART 1000, 1201, 1203, 1300, 1602, 2204) and reaching 60 credit hours

Students must earn at least a C in this course to continue in the BFA program.

This course introduces students to the BFA Program, its procedures, and the requirements outlined in the BFA manual, including the BFA coursework and studio practice expectations. The course focuses on critiques and developing a creative research practice alongside proper documentation. Students develop habits to work towards becoming art professionals with an active studio practice and generate research-based art. Additionally, this class will introduce students to BFA and Art Department resources and provide the required technical and safety training. Participation in the BFA Fundamentals Exhibition is a requirement for this course.

ART 4801 – BFA All-Media Critique (AMC)

TAKE THIS COURSE TWICE:

- Spring Semester, BFA Program Year 1- Research Proposal and Advancement – AMC-1
- Fall Semester, BFA Program Year 2 – Group Critique – AMC-2

SPRING SEMESTER YEAR 1

(3 Credit Hours, repeatable)

Prerequisites: All Foundations classes and ART 3212C.

Students must earn at least a C in this course to continue in the BFA program.

AMC-1 – RESEARCH PROPOSAL AND ADVANCEMENT

AMC - Section 001 prepares BFA students for the BFA Advancement Review and develops their studio and research practice through critique, writing assignments, creative research, and instructor-facilitated discussions of assigned readings. Writing assignments are designed to expand students' descriptive, conceptual, and critical analyses of art. This class fulfills the upper-division writing requirement.

For the required Advancement Review, students develop studio work and prepare a research paper. Students present their work and research themes to a committee of professors, comprising their Major Professor and other rotating faculty members. Passing the Advancement Review is an important, required step in the BFA program and a required outcome for this course.

FALL SEMESTER YEAR 2

(3 Credit Hours, repeatable)

Prerequisites: All Foundations classes and ART 3212C.

Students must earn at least a C in this course to continue in the BFA program.

AMC-2 – GROUP CRITIQUE

Students enroll in a second All Media Critique (AMC-2) during the fall semester of their second year in the BFA program. If a student does not pass their Advancement Review in AMC-1, they will undergo a Re-review at the beginning of AMC-2. Students must pass the Re-review to remain in their cohort and stay on track for graduation.

AMC-2 is a critique-based course that focuses on studio production, critical dialogue, and the continued development of an independent body of work. Throughout the semester, students engage in constructive discussion and critical analysis through studio sessions, instructor-led discussions, and individual and group critiques of their own and their peers' work. A formal group critique is a requirement for this course, and additional BFA students, faculty, and visiting artists may be invited.

ART 4970 – BFA Thesis Project and Exhibition

SPRING SEMESTER, YEAR 2

(3 credit hours, not repeatable)

Prerequisites: ART 3212C, ART 4801 (6 credit hours), Successful Advancement Review during AMC

Students must earn at least a C in this course to continue in the BFA program.

This is the capstone course for all BFA students in the Department of Art. Students develop and execute a capstone thesis project that will be displayed publicly in one of FSU's gallery spaces. Students prepare exhibition materials, including promotional materials, labels, exhibition signage, and documentation of their work. Additionally, students are required to organize and present an artist talk about their work.

ACADEMIC PERFORMANCE & RETENTION

Students in the BFA Program are expected to be leaders in their studio art classes and maintain excellent grades. Students must pass all BFA Program-specific courses with a grade of C or better. Students must pass all studio art classes with a grade of C- or better. Any student who accumulates an unsatisfactory grade below C- (U, F, D-, D, D+) may be placed on a remediation plan.

In the event that a student receives an unsatisfactory grade on a required, non-repeatable course (such as Foundation Program classes), the student is required to retake the course until they receive a satisfactory grade. In any such instance, additional credit hours earned from repeating a course to gain a satisfactory grade will not count towards the required 120 hours to earn a BFA degree.

All students must demonstrate satisfactory academic progress for retention and continued enrollment at Florida State University. Satisfactory academic progress includes, but is not limited to, successful completion of credit hours and progression toward completing a degree. The University reserves the right not to retain students who do not demonstrate satisfactory academic progress.

Florida State University (FSU) requires a minimum cumulative grade point average (GPA) of 2.0 ("C") or better for graduation. Students should maintain at least this minimum at all times to be in good standing. There are five academic status categories at FSU: 1) Good Standing; 2) Academic Probation; 3) Academic Probation Continued; 4) Dismissed and 5) Dismissed, Reinstated on Academic Probation. Statuses of "Academic Probation," "Academic Probation Continued", or "Dismissed, Reinstated on Academic Probation" do not specifically prohibit a student from participating in extracurricular activities unless otherwise specified by University policy, rules, or by-laws governing the activity or organization. To learn more please visit the FSU registrar website: <https://registrar.fsu.edu/records/academic-status>

Professional Conduct Expectations

If a student violates the College of Fine Arts professional conduct policy, they can be placed on a remediation plan, which can result in discontinuation of the major. See the [CFA Student Handbook](#) for specific details of the policy.

REVIEWS & STUDIO VISITS

The structure of the BFA program provides mentorship as well as periodic evaluative opportunities to ensure that students receive the support, they need to be successful in the program. These are listed below along with a brief description.

STUDIO VISITS

Studio Visits are an opportunity for BFA students and faculty members to meet and establish an informal working dialogue. These are particularly important for students to meet new faculty and to discuss their ideas, sketchbooks, proposals, works in progress, materials, methods, influences, and so on.

These opportunities can be invaluable in realizing the full potential of the department's resources and identifying a major professor. Each student is encouraged to seek out faculty members they may not know personally or have not seen lately to engage them in discussions about their work. Faculty members may be contacted via email and generally welcome appointments with students.

Students in AMC 1 are required to conduct studio visits to select a Major Professor who will guide them and provide feedback during the development of their Thesis project.



MANDATORY WALKTHROUGHS

During this event, professors visit studios and provide feedback to students. Students should be prepared to present recent work, ideas, and writings. These interactions provide designated time for students to connect meaningfully with the faculty. Participation in Mandatory Walkthroughs is a required part of the coursework in ART 3212C, ART 4801, and ART 4970.

Failure to attend Mandatory Walkthroughs and communicate with the BFA Director can trigger a violation of the CFA's professional conduct expectations which can result in a remediation plan. See the [CFA Student Handbook](#) for specific details of the policy.

MANDATORY REVIEW

OCCURS DURING ART 3212: BFA FUNDAMENTALS AND ART AMC-2

The Mandatory Review is required for all first- and third-semester BFA cohort students. Students undergoing their Advancement Review or those in their final semester are exempt from the Mandatory Review.

During the review, a rotating faculty committee will evaluate your work and provide feedback. Students should be prepared to discuss their work, respond to questions, and provide an artist statement along with a list of artists whose work informs their research and practice.

Studios should present completed work created outside of class, artworks in progress, material tests and experiments, and selected coursework when appropriate. Thoughtful preparation and a strong range of work contribute to a more productive review process. Students' effective and appropriate use of studio space will also be evaluated as part of the review.

Participation in Mandatory Review is part of coursework for ART 3212C and ART 4801. Failure to attend Mandatory Review and/or communicate with the BFA Director can trigger a violation of the CFA's professional conduct expectations which can result in a remediation plan. See the [CFA Student Handbook](#) for specific details of the policy.

ADVANCEMENT REVIEW

OCCURS DURING ART4801: AMC-1

The Advancement Review provides students with an opportunity to articulate their ideas, research, and goals as they begin laying the groundwork for their capstone thesis project. Through the review, students demonstrate to the faculty that they have engaged in the creative research, critical inquiry, and studio practice necessary to advance to the second year of the BFA program.

Students should be prepared to present concepts, research, processes, experiments, and related artworks that reflect the development of their practice. The review should demonstrate the student's readiness to meet the program's expectations for conceptual rigor, technical proficiency, and sustained independent inquiry as they move toward the capstone thesis project.

Faculty teaching the AMC course can assist students in preparing their Advancement Review materials and should serve as a resource alongside the student's Major Professor throughout the process.

MAJOR PROFESSOR

CHOSEN DURING ART4801: AMC-1

During the spring semester, while students are enrolled in AMC-1 and prior to the Advancement Review, each student selects a Major Professor in consultation with AMC-1 faculty and the BFA Director. The Major Professor must be a full-time faculty member and will serve as a primary mentor and consultant throughout the student's thesis project.

Students preparing for advancement should meet with and confirm their Major Professor by the fourth week of the semester. Prior to the Advancement Review, students are expected to consult with their Major Professor, as well as the faculty teaching the BFA AMC course, regarding the work to be presented. The AMC course is designed to support students in preparing for this process.

The Advancement Review is a significant milestone in the BFA program. Students present their work and the conceptual framework underpinning their practice to a faculty panel that includes their chosen Major Professor. Faculty will engage students with questions, and students are expected to participate in rigorous dialogue about their work.

Following the review, the faculty committee will ask the student to step out so that deliberations may take place in private. On the same day, the Major Professor will meet with the student to share feedback and communicate the committee's recommendation for Advancement or Re-review. If a student receives a recommendation for Re-review, the course instructor and BFA Director will decide together if the student may pass the course and provisionally move into AMC-2, or if they must repeat the course. If allowed to move forward, the student must pass their Re-review at the beginning of AMC-2 to continue. More information can be found below under the "Advancement Review Outcomes" heading.

Another requirement of passing the Advancement Review is ensuring the Major Professor has formally accepted the student and signed the required documentation, confirming their role as thesis mentor through the Thesis Project & Exhibition course.

De-installation takes place following the conclusion of the Advancement Review. Students are expected to de-install work on time; failure to do so may result in a grade reduction in the AMC course.

ADVANCEMENT REVIEW OUTCOMES

Successful Advancement Review

Once a student passes the Advancement Review, they are expected to begin developing work for their BFA Thesis Project by taking AMC-2. In addition to the faculty member teaching the AMC-2 class, the major professor will supervise the student's work. The student is responsible for meeting all required deadlines. Failure to meet requirements and deadlines could result in a reduced grade for the course, and potentially a postponed graduation date.

Unsatisfactory Advancement Reviews and Re-reviews

An unsatisfactory Advancement Review indicates that the student failed to demonstrate the quality of independent studio research and productivity necessary. Students who receive an unsatisfactory Advancement Review must pass a Re-review to continue in the BFA program.

It is the student's responsibility to adequately prepare for the re-review by consulting with their Major Professor and other members of their review committee. A single re-review date will be scheduled early in the next term during AMC -2, but before the add/drop deadline. Students who do not pass their Advancement Re-review must forgo the Thesis Project & Exhibition class and instead register for AMC-1, resulting in a 1-year delay toward graduation.

FORMAL GROUP CRITIQUE

OCCURS DURING ART4801: AMC-2

Each student is required to formally present their work in the AMC-2 cohort during. BFA students, faculty members, and visiting artists may be invited to participate in or attend these critiques, further enriching the exchange of ideas and feedback.

Successful completion of the formal critique process is required to pass AMC-2 and advance to the Thesis Project and Exhibition course.

THESIS EXHIBITION

OCCURS DURING ART4970: THESIS PROJECT & EXHIBITION

After successfully passing the Advancement Review (AMC-1) and BFA Studio Critique (AMC-2), a student is eligible to enroll in BFA Thesis Project and Exhibition (TPE). Coursework for TPE includes creating a capstone thesis body of work, a written artist statement, and professional documentation of artwork. Mandatory meetings, key deadlines, and rules for graduating BFA students are handled within this course in consultation with the BFA Director. This course also coordinates exhibition details and promotion.

The coursework for Thesis Project and Exhibition should be completed in consultation with the student's Major Professor.



CARNAGHI ARTS BUILDING

The Carnaghi Arts Building (CAB) is a vibrant offsite FSU building (2214 Belle Vue Way) that houses offices, studios, and workspaces for various faculty and 4 programs. These programs include Studio Art BFA, Studio Art MFA, Interior Design Studio D (furniture design) and Theatre Set Design.

BFA students are eligible for a studio in the CAB building once they have enrolled in **ART 3212C** BFA Fundamentals. The BFA studios are comprised of 2 pods, totaling 37 studio and critique spaces. Additional installation and communal spaces can be used. Students also have access to several shared spaces within CAB. All mandatory reviews, advancement reviews, and critique classes are held in CAB.



PHYLLIS STRAUS GALLERY

The Phyllis Straus Gallery is a BFA-run art gallery housed within CAB. The art gallery is a site for student-curated exhibitions of BFA, BA, and community artwork. Rotating co-directors, with the help of their peers in the BFA, collaboratively manage the space to curate, install, and promote artwork, as well as all other gallery operations. The responsibility of the Co-Directors is to maintain the space and support the BFA program by teaching and assisting students with installation and professional gallery skills.

The Phyllis Straus Gallery hosts BFA academic events, such as formal reviews.

BFA ART STUDIO REGULATIONS

BFA studios, located in the Carnaghi Arts Building (CAB) are vital to the BFA program curriculum and offer a nurturing community for students to experiment and develop their work. Students learn a great deal from one another. It is essential to respect others' spaces and needs. In this spirit, please adhere to the following essential guidelines to maintain a positive and creative work environment.

Studio space is a privilege, not a right. Any bodily harm, property damage, or general endangerment of others is considered a serious offense. Minor rule infractions will lead to warnings. The Department Chair and the BFA Director will review reports of violations, which may result in temporary or permanent loss of access to the studios.

If an infraction rises to the level of a violation of the FSU Student Code of Conduct, the policies and procedures outlined in the Student Code of Conduct will be followed.

BUILDING ACCESS & SECURITY

Doors

Students must enter and exit through the main entrance. BFA students have swipe access to the Carnaghi Arts Building (CAB). All students must swipe into the building even when entering with a group and should not open the door for others. All guests must sign in and out at the main entrance security desk.

All exterior doors have silent alarms that are triggered when they are open for 5 minutes. Interior doors are fire-rated. In a fire, these doors will slow or contain the flames. No doors should ever be propped.

Public Safety

At night, security guards are stationed at the main entrance. Students should leave for the day before the guard departs – 1 a.m. during the summer and on weekdays throughout the academic year and 2 a.m. on weekends during fall and spring semesters.

Both the security guards as well as FSU police make regular rounds of the building. Students should be prepared to show their FSU student ID if requested.

THERE ARE SEVERAL WAYS TO CALL FSU POLICE:

- Call 850-644-1234 (Direct line to FSU PD)
- Call 911 (General emergency services number)
- Push any of the blue emergency buttons
- Pull any of the blue alarm switches in or outside the building

All students should download the [SeminoleSAFE App](#)

Transportation

Parking at CAB doesn't require a parking pass or fee. During FSU home football games, parking spaces are restricted, however students are allowed to park along the curb during home games.

- Your FSU ID gives you free access to Tallahassee's StarMetro bus service and FSU's Seminole Express.
- The Seminole Express, blue, "Tomahawk" line provides services to CAB.
- CAB is also on the Night Nole bus route, from 8 pm to 3 am, Monday through Saturday, during the Fall and Spring semesters.
- Bus schedules are available through the [TransLoc App](#).

Students can request a free late-night ride from S.A.F.E. Connection by calling **850-644-SAFE**

BUILDING REGULATIONS

Restrictions

- No smoking or vaping is permitted inside of CAB or any University property. [University Smoking Policy](#)
- No weapons, alcohol, or drugs are allowed at CAB at any time. [University Alcohol Policy](#)
- No pets or emotional support animals are allowed. [University Emotional Support Animal Policy](#)
- No children are allowed.

General Space Rules

- While working at CAB, students should not wander beyond their specified access spaces. Off-limits spaces include the following: MFA PODs, MFA woodshop, MFA metal shop, and MFA ceramics studio. Spaces belonging to Theatre or Interior Design are also off-limits to BFA students.
- No student may enter another student's studio space without express permission.
- Do not move another student's artwork or property without permission.
- Hallways must remain clear. Nothing can be stored in halls.
- Use of CAB common spaces, hallways, building exterior, and atrium requires permission from the CAB Board.
- Temporary use of Pod common spaces is permitted, but all items, supplies, artwork, and furniture should be returned to your studio when you leave.
- Temporary use of carts is available to help students transport art, furniture, and supplies. Nothing can be stored on carts. Items should be moved, and the cart must be promptly returned. Carts are located at the front of the building.
- No candles, fire, or open flame.

Individual Studio Rules

The BFA Director, BFA Coordinator, and the College Facilities Manager will regularly inspect the CAB studios. Those who fail to meet compliance must bring their studios back into compliance or risk losing their studios.

- Studios should be well-maintained and have sufficient space to move about. Safety regulations require a minimum of 3 feet of egress.

- Nothing should be affixed to the tops of studio walls. Nor should there be a ceiling or a partial ceiling.
- Ceiling tiles must remain in place, and objects must be at least 18" from the ceiling. Small items (under 20 pounds) can be suspended from the tile grid.
- Studios are provided for active production of work. Using studios for storage or housing is prohibited.
- Extension cords must be unplugged and rolled up when leaving the studio. Surge protectors may remain plugged in.
- Students should use headphones when playing audio.

Waste Disposal

Food may not be stored or prepared in studios due to the risk of pests and rodents. All food should be stored and consumed in the MFA/BFA lounge. Students should write their name and date on stored food. Cleaning the MFA/BFA lounge (including the fridge and microwave) is a student's responsibility and does not reside with a staff member.

The dumpster in the parking lot must not be overfilled. If the lid cannot be fully closed, FSU Waste Management Services will not pick it up. Contact the BFA Coordinator or the facilities manager immediately if you see that the dumpster is near capacity.

HEALTH & SAFETY

Work that compromises the safety of others or the integrity of others' work is not allowed within CAB. This includes spray painting, sanding, mixing cement, and other activities that should take place outside the building. No toxic materials can be used in studio spaces or labs.

The BFA studios do not allow any power tools beyond small hand-held equipment. Larger wood and metal work is to be done in the Fine Arts Building shops and not at CAB.

NO SOLVENTS, CHEMICALS, OR POWDERS (SUCH AS PLASTER, STUCCO, OR PAINT SOLVENTS) ARE TO BE PUT IN THE SINKS OR TOILETS -- WET OR DRY!

Students found responsible for damages caused by improper disposal will be required to pay for repairs.

Flammable materials must be stored in yellow flammable cabinets located in each Pod. If in doubt about disposal, contact the BFA Coordinator, Facilities Manager or Safety Officer.

STUDIO MOVE OUT

Graduating students must remove their belongings and restore their studio to pristine condition. This includes removing nails from walls, filling and repairing holes, painting the walls white, and painting the floor gray. A signed Studio Clearance Form, distributed by the program director, is a graduation requirement.

Students who don't get clearance can have an academic hold placed on their accounts.

LABS

MFA/BFA COMPUTER LAB

The computer lab at CAB is available during studio hours. This computer lab is intended to support student art-making processes. The lab is not intended for outside work or general use computing. Software is limited in this computer lab. It is intended that students will augment their computing needs by using their personal laptops, or computer labs at FAB or in other FSU locations. Any documents stored on lab computers are saved at the student's own risk. Please provide your own storage device. The department requires all students to have their own laptops.

LIGHTBOX

This photo studio is available for undergraduate and graduate student use and is intended for photographic or video documentation. Students who reserve studio time are responsible for appropriately using the equipment and facility and are financially responsible for any breakages or missing equipment. Students who misuse the space will automatically lose all future access.

On occasion, the staff of Lightbox will hold workshops to teach skills such as Artwork Documentation, Strobe Lighting, etc. Equipment checked out for usage **MUST STAY** in Lightbox unless prior arrangements are made in writing with the approval of the Photography Lab Manager and the Area Head of Photography.



SOUND RECORDING & VIDEO EDITING SUITE

This facility is available to all BFA and MFA students. Recording equipment is not stored in the studio and must be checked out. Students are required to use their own external hard drives for data storage while working with this equipment. Any data stored on shared computers will be deleted.

FIBER LAB

The fiber lab is available to BFA and MFA students. Students should not touch looms containing in-process weavings. This space is a dry space and no wet/liquid media are allowed in the Textiles Lab at any time. Students are responsible for providing their own thread and bobbins for sewing machines.

BFA INSTALL ROOM

The BFA Installation Room may be checked out for up to 2 weeks. Students must plan ahead to use this space as the check-out calendar fills up quickly. Students may use the space however they like during their scheduled use; however, the space must be returned or restored to its original state.



DEPARTMENT CONTACTS

WEBSITE
art.fsu.edu

OFFICE LOCATION
Fine Arts Building (FAB) Room 220

ACADEMIC & STUDENT SERVICES
Fine Arts Building (FAB) Room 223

Leadership & Advising

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ANDY WILSON
Equipment & Sculpture Lab Manager

MIMI TRAN
FabLab Manager

JABARI TOWNSEND
Equipment Checkout & Photo Lab Manager

GREGG MATTHEWS
Ceramics Lab Manager

AMY FLEMING
Printmaking Lab Manager

NICK PARPARIAN
CFA Facilities Manager

FACULTY

The faculty are active artists, scholars, and educators who mentor students as they develop their creative voices and artistic practices. Through rigorous inquiry, critical dialogue, and exposure to diverse artistic perspectives, students learn how to articulate ideas, solve creative challenges, and realize their own artistic vision.

GRACE ALI

Curator & Assistant Professor

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ACADEMIC ADVISING

The mission of the [Office of Student Success](#) is to provide a supportive atmosphere that promotes the educational, career, and professional development of students. As part of this mission, Student Success provides support in all aspects of advising, registration, resolving academic issues, and faculty support.

The most efficient way to meet with an advisor is to schedule an appointment directly. For more information on advisor availability, including booking appointments and walk-in hours, please visit: <https://cfa.fsu.edu/student-success/advising/>. Please note that the busiest times for advisors occur at the start of the semester, during drop/add week, and during the advising window before registration; therefore, it is recommended to plan ahead when possible.

YOUR ACADEMIC ADVISOR CAN HELP WITH:

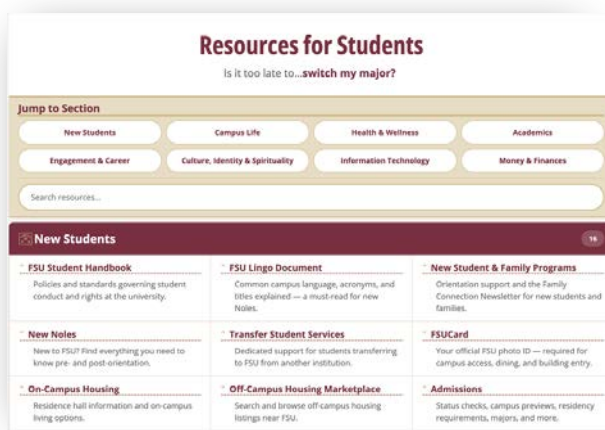
- Graduation requirements
- Academic Progress
- Course selection/planning
- Matching classes to career goals
- Locating campus resources

HOW TO GET THE MOST OUT OF ADVISING:

- We strongly recommend seeing your advisor once per term.
- Review your Stellar Progress page before your appointment.
- As a professional courtesy, make sure you are on time for your appointment.
 - If you must cancel, email or call to let your advisor know.
 - You will need to reschedule your appointment as availability allows.
- Be prepared with a list of questions about your course map.
- Don't expect to remember everything you hear. Take notes so that you can refer to them later.

There are many advisors to assist you throughout the FSU campus! Check out the FSU resource page for more information:

<https://studentaffairs.fsu.edu/resources/resources-for-students/>



Student Name: _____ Student ID: _____

Double Major/Dual Degree: _____ Expected Graduation Date: _____

(Degree will appear on final transcript as Bachelor of Fine Arts in Studio Art)

CORE FSU REQUIREMENTS		CREDIT RECEIVED	REQ./ NEED
ENGLISH (ENG 1101 & 2135)	6 hrs., "C-" or better		
QUALITATIVE/STATISTICS	6 hrs., "C-" or better		
HISTORY/SOCIAL SCIENCE	6 hrs.		
ETHICS/HUMANITIES	6-9* hrs.		
NATURAL SCIENCES	6 hrs. + 1 hr. Lab		
GEN ED ELECTIVE	6 hrs.		

UNIVERSITY/ STATE REQUIREMENTS		CREDIT RECEIVED	REQ./ NEED
SIP (Two Courses Required**)	"C-" or better		ART 4970
"W" (Two State-Mandated Writing)	"C-" or better		
EXPLORING THE HUMAN EXPERIENCE (FTIC -2 Courses**)			
UPPER DIVISION WRITING (ART 4801)	"C-" or better		ART 4801
ORAL COMMUNICATION COMPETENCY	"C-" or better		
NATURAL SCIENCE LAB	1 hr., "C-" or better		
SUMMER ATTENDANCE	9 hrs.		
CIVIC LITERACY (POS 1041 or AMH 2020 and Exam)	Course: "C-" or better Exam: 60% or higher		
HUMANITIES/HISTORY (9 hrs beyond Gen. Ed. hrs)			

TOTAL HOUR STANDING		CREDIT EARNED CURRENTLY		REQUIRED/NEED	
CREDIT HOURS (120 required)				120 minimum req. by FSU	
UPPER LEVEL HOURS (3000/4000, 45 req.)				45 minimum req. by FSU	
FSU RESIDENCY (3000/4000, 30 req.)					
EXCESS HRS. THRESHOLD:		EXCESS HRS. COUNTER:		HRS. LEFT	

MAJOR REQUIREMENTS		
FOCUS AREA:		
FOUNDATIONS ("C-" or better)		
SUCCESS STRATEGIES	ART 1000	
2D FOUNDATIONS	ART 1201C	
3D FOUNDATIONS	ART 1203C	
DRAWING	ART 1300C	
DIGITAL FOUNDATIONS	ART 1602C***	
CONTEMPORARY ART	ART 2204C	
STUDIO ART (52 credit hrs.)		
1.	10.	
2.	11.	
3.	12.	
4.	13.	
5.	14.	
6.	15. ART 3212	
7.	16. ART 4801	
8.	17. ART 4801	
9.	18. ART 4970	
ART HISTORY (12 credit hrs)		
ARH 2050		
ARH 2051		
ARH ELECTIVE 3000/4000		
ARH ELECTIVE 3000/4000		

Notes: _____

* 6 hrs. option: PHI 2010 + Gen Ed Humanities OR 9 hrs. option: CORE Humanities + Gen Ed Humanities + Gen Ed Ethics

** Only one course required for transfer students.

*** ART 1602C fulfills computer competency requirement.

QUESTIONS?

June Dollar
 Academic Program Specialist
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Jordan Evans
 Academic Advisor
 jevans9@fsu.edu

ACADEMIC OPPORTUNITIES

ART EDUCATION PATHWAY PROGRAM

BA/BFA in Studio Art + MS in Art Education

The 5-year combined bachelor's/master's pathway in Art and Art Education enables students to earn both degrees with just one additional year of coursework beyond the bachelor's degree. This accelerated program prepares students to become art educators in public and private K–12 schools, as well as in community and museum settings. The curriculum emphasizes strong studio practice and critical inquiry.

This is a state-approved, initial teacher preparation program that includes all requirements necessary for eligibility for K–12 art teacher certification in Florida. Graduates of the program enjoy a **job placement rate of over 95%**, entering careers as certified art educators, teaching artists, and practitioners in community-based and museum settings.

Students currently enrolled in the BA or BFA in Studio Art at FSU are eligible to apply. To stay on track, **interested students should notify their academic advisor of their interest by the end of their sophomore year or during the first semester of their junior year.** Early advising ensures proper course sequencing and a smooth transition into the graduate portion of the pathway.

Visit the following website for more information and how to apply: <https://arted.fsu.edu/programs/arted-combined-pathway/>

MINORS

The BFA Studio Art program does not require a minor; however, many students choose to pursue a minor, which complements their studies in art. Minors are typically 12 to 15 credit hours and can be done gradually throughout students' time at FSU. Complete list of minors that FSU currently offers: <https://academic-guide.fsu.edu/minors>

EXAMPLES OF POSSIBLE MINORS:

- Art History
- Communication
- Computer Science
- Digital Media Communication
- Education
- Entrepreneurship (including [Art Entrepreneurship](#))
- Environmental Studies
- Film Studies
- Innovation
- Museum Studies

HONORS OPPORTUNITIES

Undergraduate Research Opportunity Program (UROP)

Florida State University provides high-achieving students with an engaging community with the flexibility and funding opportunities to explore their full range of interests. Our award-winning professors focus on student success, offering opportunities such as undergraduate research that launches students into the fascinating world of a research university.

More information: <https://cre.fsu.edu/undergradresearch/urop>

Honors In The Major (HITM)

Honors in the Major allows art students to create independent, original research as a part of the undergraduate experience. A Studio Art thesis project can be defined as a number of original works and/or a research paper, which incorporates the methodology, results, and conclusions of academic research. Successful Honors in the Major students find that the talents they develop are instrumental later in graduate and professional school, as well as in their careers.

HITM Information & Guidelines: <https://honors.fsu.edu/honors-major>

More information for Studio Art students and links to past projects:

<https://art.fsu.edu/about/undergraduate/honors-in-the-major/>

Honors in the Major Handbook

Honors in the Major



Honors in the Major at Florida State
FSU Undergrad Studies

Watch on YouTube

Honors in the Major provides students the opportunity to engage in graduate level research, either with an original thesis or a creative research project - all with the support of Florida State University, a preeminent research institution. Any FSU student officially admitted to their major is encouraged to participate.

Sample Projects



Tracking the Sources of Nitrogen in Southeastern Alaska's Glacial Fjords
By: Andrea Fabiola Emmanuelli



Carnage Captured: A Glimpse Into Our Veterans' Stories
By: Luke Morgan Meunier



The Greenhouse Project: using art to empower the "lost generation" of Uganda
By: Rachel Rossin

EXPERIENTIAL LEARNING OPPORTUNITIES

Benefits of Experiential Learning Opportunities:

NETWORK— Boost your professional contacts.

DEVELOP— Gain professionalism while building your resume and career portfolio.

CLARIFY— Narrow your job search focus and refine your career goals.

LEARN— Acquire industry-specific language and discover new industry trends.

INTERNSHIPS IN CREATIVE ART

Studio Art students are encouraged to seek internship experiences while they are in school. Internships offer on-the-job training and mentorship, often leading to future job opportunities.

Students have the option to apply for academic credit for an art-related internship. Certain rules apply – for more information, go to: <https://art.fsu.edu/internships/>

Students are strongly encouraged to meet with their [career liaison](#), who can provide valuable information and guidance to help them get started.

What is an art internship?

“An internship is a form of experiential learning that integrates knowledge and theory learned in the classroom with practical application and skills development in a professional setting. Internships give students the opportunity to gain valuable applied experience and make connections in professional fields; and give employers the opportunity to guide and evaluate talent.”

– National Association of Colleges and Employers (NACE)

Resources for Internships:

[The Career Center at FSU](#)

[Search Internships](#)

[InternFSU](#)

The InternFSU program offers 100 on-campus, paid experiential learning opportunities for currently enrolled, full-time, undergraduate degree-seeking FSU students during the Fall and Spring semesters.

[Intern Abroad through International Programs](#) [Intern through Global Scholars](#)

[Experiential Recognition Program \(ERP\)](#)

[Internship Housing Information](#) [Resumes and Cover Letters help](#)

[Professional Clothing Closet](#)

INTERNATIONAL STUDY

Studying abroad with FSU means taking courses for FSU credit in a unique location while experiencing a culture unlike your own. You will make lifelong friends, learn skills in cross-cultural communication, and use the city as your classroom. Study abroad means small class sizes, opportunities to foster relationships with your professors, enhanced educational experiences, and, of course, seeing the world. FSU is ranked in the Top 10 universities for study abroad, and International Programs has been providing these life-changing experiences for over 60 years.

For Studio Art students, studying abroad provides art students an opportunity to explore the rich culture and art historical treasures in places around the world with faculty who are experts in their field.

For more information: <https://international.fsu.edu/>

Global Scholars

The FSU Global Scholars program offers a unique opportunity for undergraduate students to engage with critical questions about social impact, social justice, and social change through a combination of academic, classroom-based learning, as well as independent research, internship, and/or service-learning experiences.

For more information: <https://cre.fsu.edu/global/globalscholars>

SERVICE LEARNING & LEADERSHIP

Volunteerism is an excellent way to gain work experience and explore career options.

Center For Leadership & Social Change

The Center for Leadership & Social Change transforms lives through identity development, leadership education, and community engagement. The Center encourages students to learn, serve, and transform through programming that encompasses leadership, diversity, and service.

The Center offers more than 30 programs designed to foster opportunities and vision, creating positive, sustainable change in their communities and the broader world. Opportunities range from one-time service at local nonprofits to year-long training and leadership roles. They offer training on such topics as leadership development, identity and cultural competence, service learning, and community change.

For more information: <https://thecenter.fsu.edu/>

[Meet with a service advisor](#)

GARNET & GOLD SCHOLAR SOCIETY

The Garnet & Gold Scholar Society facilitates involvement and recognizes the engaged, well-rounded undergraduate student who excels within and beyond the classroom in the areas of **International, Internship, Leadership, Research, and Service**.

Through the completion of the Garnet & Gold Scholar Society Engagement Areas and associated reflections, Garnet & Gold Scholars will develop critical thinking and professional skills that will enhance their ability to synthesize and articulate information and experiences to diverse audiences, thereby demonstrating professional competencies.

More information: <https://garnetandgoldscholar.fsu.edu/about>

STUDENT CLUBS & ORGANIZATIONS

New clubs are forming all the time & you can create one too!

Search for clubs:

<https://nolecentral.dsa.fsu.edu/>

How to create a Recognized Student Organization (RSO):

<https://soi.fsu.edu/registered-student-organizations>

CURRENT CLUBS RELATED TO ART

Art Society (see Professor Meredith Lynn, mllynn@fsu.edu for more info)

Art Student League

College Leadership Council (see Cristi Sorensen, c.sorensen@fsu.edu for more info)

Clay Club (see Professor Marty Fielding, mfielding@fsu.edu for more info)

Print Club

Phocus Photography Club

Studio H (Student Art Studio for Healing)

The Museum Society at FSU

Undergraduate Art History Association

Diverse World Fashion DWF Magazine

Clutch Magazine

The Kudzu Review

Japanese Animation Club



AWARDS & FUNDING

[Department of Art Student Awards](#)

[Excellence in the Visual Arts Awards](#)

[FS4U](#)

Finding Scholarships for You, FSU Scholarship Opportunities

[Idea Grants](#)

[Honors in the Major Funding & Awards](#)

[Admissions Scholarships](#)

[Office of Financial Aid](#)

[Landing a Work-study position](#)

[Landing a part-time job](#)



CAREER PLANNING

CAREER CENTER RESOURCES

The Career Center provides comprehensive career services, including:

- Career Planning & Advising
- Job Search Assistance
- Job Shadowing & Mentorship
- Events & Workshops
- Cover Letter and Resume Building
- Graduate School Planning
- Mock Interviews

NoleNetwork

NoleNetwork is The Career Center's system for linking students and alumni directly with hiring employers and Career Center programs.

Job Fairs & Events

Job Shadowing

Mentorship

MAP OUT A CAREER PLAN

If you know (or think you know) what you want to pursue as a career when you graduate, you should work with the Career Center to begin developing specific steps for executing your career plan. If you are unsure of what you want to do when you leave and would like to explore that question, you should prioritize working with the Career Center liaison. They can help you through the process of self-discovery, identify your skills and interests, explore different career paths, and assist you in developing a plan for moving forward.

The key to having a plan after graduation is to **begin preparing yourself as early as possible**. You don't need to decide on your specific career path during your first year or even by your senior year. However, you should work with your faculty, advisors, and the Career Center to identify your interests, build the skills, make connections, explore opportunities, and develop the professionalism you will need to succeed in any career path.

Below is a general outline of the steps every student should take during college to begin mapping out a successful career plan that can be executed before, during, or after graduation. If you have missed a few steps, don't worry, the Career Center will work with you to move forward from wherever you are starting. Everyone is different, and these are merely suggestions— you don't have to do everything! Select things based on your curiosities and interests, and work at your own pace. Many opportunities are not necessarily time-consuming and can be implemented alongside your studies.

First/Second Year Strategies:

- Set up a [ProfessioNole](#) profile (you will use it to search for jobs, internships, and other opportunities)
- Meet with a career counselor at least one time during your first year (walk-in hours posted at career.fsu.edu)
- Get involved on campus outside the classroom in something that interests you
- Have a productive summer (pursue an internship, summer job, volunteer opportunity, independent research project, community service, summer coursework)

Third/Fourth Year Strategies:

- Get involved on campus outside the classroom in something that interests you and perhaps take on a leadership role
- If you are planning to do an internship, meet with a career counselor to begin preparing your internship search and materials
- If you think graduate school might be an option, begin researching degree programs and having conversations with your faculty and/or with a career counselor
- Continue to develop your professional network (use informational interviews and social media such as LinkedIn)
- Use the Career Center to help secure a mentor from FSU alumni
- Attend a Career Center or ACE workshop
- Have a productive summer (you should seek a substantive summer experience that allows you to develop your skills and achieve a set of results; however, don't worry if your summer experience isn't directly related to what you might want to do when you graduate)

Getting Ready to Graduate:

- The Career Center doesn't go away once you graduate – the office works with alums, and you will still have access to ProfessioNole, career counseling, networking, and other career resources
- Apply to job opportunities as early as possible and in some cases, reach out to your target employers before jobs are even posted
- Keep in touch with professors and other professionals on campus; ask for referrals
- Keep your resume updated
- Don't stress if you don't have immediate success, if you receive some rejections, or if you decide to change your career plan – the Career Center is there to support you.

FSU ART ALUMNI CAREERS

Art graduates have found success in their fields across Florida and in New York, Chicago, Los Angeles, Washington D.C., Atlanta, Philadelphia, Miami, Austin, Seattle, and many more US Cities! We even have alumni working in Prague (Czech Republic), Shenzehn (China), and Stockholm (Sweden)! Below is a list of some of their career titles:

3D Artist	Director of Business Development	Owner, Ceramics Co.
Account Manager	Director of Cultural Programs	Owner, Design Co.
Actor	Director of Digital Development	Owner, Digital Media Co.
Adjunct Instructor	Director of Product Development	Owner, Freelancer
Analytical Graphic Designer	Director of Visual Design	Owner, Gallery
Architect and Project Manager	Director, Art and Design	Owner, Outdoor Adventure Co.
Archives Program Associate	Director, Interactive Art	Owner, Photography Business
Art Educator	Director, Marketing	Owner, Publication Co.
Arts Administrator	Director, Production Company	Owner, Independent Contractor
Assistant Producer	Distance Learning Coordinator	Photo Lab Tech
Assistant Professor, Painting	Environment Administrator	Pixel Artist/Animator, Photographer, Designer, Artist
Assistant Professor, Photography	Event Coordinator	President, Media Production Co.
Assistant Professor, Art Appreciation	Event Production, Studio Co.	Professor, Art History
Assistant Professor, Drawing	Executive Producer, Marketing Co.	Professor, Painting,
Aquaponic Engineer	Executive Producer, Media Production Co.	Professor, Art and Design
Behavioral Health Tech	Field Researcher/Artist	Professor, Visual Art Computing
Business Manager	Founder, Design Firm	Professor, Web/Graphic Design
Calligrapher	Freelance Illustrator and Designer	Project Manager
Chief Executive Artist	Front-End Web Designer/Developer	Public Art Consultant
Client Advocate	Graphic and Web Designer	Research/Coder
Cofounder, Independent Business	Graphic Designer/Illustrator	Sales Consultant, Gallery
Color Specialist	Independent Filmmaker	Scenic Artist
Communications Media	Independent Fine Art Professional	Scientific Graphic Coordinator
Conceptual Designer	Installation Artist	Sculptor
Conceptual Photographer	Interactive Creative Director	Senior Communication Analyst
Copyrighted and Graphic Artist	Interactive Designer	Senior Designer, Marketing Co.
Corporation Media Analyst	Interactive Director and Digital Strategist	Senior Director of Corporate and Foundation Development
Creative Director	Interior Designer	Senior Visual Designer
Creative Director, Book Company	Intermediate Designer	Social Media assistant
Creative Director, Design Company	Inventor, Artisan, Potter	Store Artist
Creative Director, Fashion Company	Jewelry Maker	UX Designer
Creative Professional	Lecturer	UX Designer and ColdFusion Developer
Creative Multimedia Manager	Live Chocolate Sculptor	Visual Artist
Curator of Modern and Contemporary Art	Manager, Grower, Graphic Designer, Garden Designer	Watercolor Artist and Graphic Designer
Deputy Commissioner of Innovation	Manager, Marketing Co.	Web Editor, Fashion Co.
Designer	Marketing Project and Account Management Expert	Web Editor, New Outlet
Designer and Award Winning Illustrator	Media Quality Manager	
Designer/Maker	Multimedia Specialist	
Digital 3D Artist and Illustrator	Museum Deputy Director	
Digital Ad Production	Owner and Developer	

BFA HANDBOOK CONTRACT

By signing this contract, the student acknowledges that they have received and read this information and agree to comply with the rules and guidelines outlined herein. The student acknowledges that failure to abide by the BFA Carnaghi Arts Studio Regulations will result in disciplinary action.

Student Name: _____

Studio # _____

Email: _____

Phone # (for studio emergencies): _____

Signature: _____